

# Hello World als Anwendung mit Fenster

## Fenster.java

```
import java.awt.*;
import java.awt.event.*;

public class Fenster extends Frame {
    public Fenster(){
        setTitle("Beschriftung der Titelleiste");
        setSize(300,200);
        setVisible(true);
        addWindowListener(new FensterSchliessenAdapter());
    }

    public void paint(Graphics g) {
        g.drawString("Hallo Frame!",100,100);
    }

    class FensterSchliessenAdapter extends WindowAdapter {
        public void windowClosing(WindowEvent evt) {
            setVisible(false);
            dispose();
            System.exit(0);
        }
    }
}
```

↓  
compilieren: javac Fenster.java

## Fenster.class

## Hallo.java

```
public class Hallo{
    public static void main(String[] args){
        new Fenster();
    }
}
```

↓  
compilieren: javac Hallo.java

## Hallo.class

↓  
Programm starten: java Hallo

