

# JavaScript-Events

## 1 Als HTML-Attribut

HTML:

```
<element onclick="tuwas()">
```

JavaScript:

```
function tuwas(event){  
    ...  
}
```

## 2 Als Objekteigenschaft

HTML:

```
<element id="xyz">
```

JavaScript:

```
var objekt = document.getElementById("xyz");  
objekt.onclick = tuwas;
```

```
function tuwas(event){  
    ...  
}
```

## 3 Mit Eventlistener

HTML:

```
<element id="xyz">
```

JavaScript:

```
var objekt = document.getElementById("xyz");  
objekt.addEventListener('click', tuwas, false);
```

```
function tuwas(event){  
    ...  
}
```

## 4 Events

### 4.1 Maus

mousedown, mouseup, click, mouseover, mousemove, mouseout

### 4.2 Tastatur

keydown, keypress, keyup

## 5 Das event-Objekt

## 6 Timer

starten:

```
var id = setInterval("tuwas()", 100); // Zeit in ms
```

stoppen:

```
clearInterval(id);
```